



LEVEL UP! June 18th - 29th

Please complete one form per child and return to St. Luke's Episcopal Day School by

Monday, April 30th, 2018.

Student Name _____ Goes by _____

Address _____ City _____ State _____ Zip _____

Birth Date _____ Grade entering in August 2017 _____

School attended in 2016-2017 school year _____

Name of Parent(s) or Guardian(s)

Contact #1 _____ Relationship _____

Contact #2 _____ Relationship _____

Address _____ City _____ State _____ Zip _____

Above address is for : Both parents _____ Mother _____ Father _____

Home phone for #1 _____ Home phone for #2 _____

Work phone for #1 _____ Home phone for #2 _____

Cell phone for #1 _____ Cell phone for #2 _____

Email for #1 _____ Email for #2 _____

Camp fee (8:30-4:00) of \$400.00 must be paid in full with registration Monday, April 30th, 2018.

Before and After Camp Care:

_____ I will need Before Camp Care (7:30-8:30 a.m.) There is no fee for this service.

_____ I will need After Camp Care (4:00- 6:00 p.m.) Fee of \$35.00 per week is due for this service with registration and tuition. Snack and refreshments are provided.

Please make checks payable to St. Luke's Episcopal Day School mail or Deliver to:

St. Luke's Episcopal Day School

Attn: LEVEL UP!

8833 Goodwood Blvd.

Baton Rouge, LA 70806

To be signed by parent or guardian:

LEVEL UP! Summer global steam camp is dependent on a predetermined number of tuitions received with registration. I understand that cancellation of enrollment does not ensure recovery of fees paid and that no reimbursements will be considered after the camp begins.

I have spoken with my child, and we understand that our participation in the program is dependent upon being respectful of all persons involved in the LEVEL UP! Global Steam camp as well as the property of others and St. Luke's Episcopal Day School. The LEVEL UP! Directors reserve the right to remove any participant that exhibits inappropriate or unsafe behavior.

LEVEL UP! Has my permission to use photos and/or videos of my child in its promotional items. Yes__ No __

Parent or Guardian signature _____ Date _____



Course Selections and Descriptions

During before, after, and in-between extended care, fun activities will be offered to Level Up campers including sports, crafts, water activities and more!

PS-PK-K

___ Global storybook Engineers and SUMMER LOVIN'

An innovative exploration of engineering for our youngest students through the lens of folk tales, stories and myths from different cultures while exploring how they can "rescue" their storybook heroes with plenty of time for summer games and outside fun!

1st-3rd

___ Global Video Game Designers

- Students learn the building blocks of coding through MIT's "Scratch" video game design platform. Together with their global partners, they get to create neat animations and have a ton of fun making characters move, jump, dance, talk and more, all while applying sequencing skills and learning how to express themselves digitally!

4th-5th

___ Global Video Game Designers 2

- Don't just play the game, MAKE the game! In this course, students will create games and even remix what others have done! By learning "Scratch" (designed by the brilliant folks at MIT) they'll get to impress parents and friends with their cool creations. They'll co-design a videogame with their Global Partner and also learn about each other's culture through the exchange of video messages. Ok, it's screen time. but students will be learning math, logic, coding and presentation skills, too!!

6th -8th

___ Global Video Game Designers 3

- Designed for middle school, this course teaches students to code video games, create animations and remix what others have done. They will use the engineering design process as they collaborate with a global partner student and their classmates to solve a design challenge. Students use a programming language called "Scratch" to learn a variety of coding and programming skills, culminating in a co-designed video game: a global theme park game that incorporates elements of each culture!